

Scn	Cue #	Pg. #	When	Description	Time	Wait	Other
	0.5		Warmer		20	20	
	0.6		AF	minus strobe	0		
	0.7		Checks complete	blackout	3		
	1		preshow		3		
	1.5		Announcenmet	House to 1/2	3		
	2		Announcement ends	House out	3		
	4p1	5	Set	Establish Scene SI	2		
	4p2	5	-	cs	3		
	4p3	5	-	sr	6		
1	6	5	Prop. Reaches center	Prop. Up	4		
	8	6	I mean you...	Rev. on Cz.	3		
	20	8	...no violence!	tableau	4		
	27	9	Byck Enters	Spot Byck	3		
	28	10	Fromme Enters	add facelight	3		
	30	11	Moore Freezes	lose faces	6	2	
	30.5		AF	rev booth	5		
	34		Booth sings	pop booth	2		
	36	12	Free country-!	restore 28	3		
	38	13	...with the shit.	build 1	3		
	40		Rich man, poor man,	build 2	4		
	42		Got the right , to their dreams	Silhouette	5		
	46		Ladies and gentlemen...	pop Prop.	3		
	48		Abraham Lincoln. *	add faces	6		
	50	14	w/ gunshot	Blackout	0		
	52		Reverb ends	Transition	2		
2	56	15	First Chord	Prop only	3		
	58		doesn't change the song.	add booth	6		
	60	16	Balladeer finishes	enter barn	6/10		
	72	18	I said shut up!	harsher	4		
	72.3		Soldier enters	Rev Soldier	3	0	
	73		AF	Darken mood	30		
	74	19	Booth gives diary	trans. To Vaud.	4/8		
	76		Of USA! He said:	cool	8		
	80	20	...how it happened,	more cool	8/12		
	84	21	Niggerlover, Never-!	Fire	30		
	86		w/ gunshot	blackout w/ spot	0		
	88	22	* Johnny Booth...	dimension to Ba	3		
	90	23	Damn you, Booth! *	Blackout	3	3	
	91		AF	Transition	3		
3	92	24	Set	Lights up	6		
	94	26	Gentlemen , a toast!	rev. Guit	6/8		
	96		Hail to the Chief! *	Restore	4		
	98		I tell you how.	condense to bar, harsh	15/25		
	100	27	Only this!	pop booth	2		
	102	28	Underlings... *	blackout	3	3	
	102.5		AF	Transition	3		
4	104	29	Set	Up on Prop.	3		
	106		...what they saw!	Up on witnesses	3		
	108	30	Lucky I was there...	Build	5		
	110	31	Bereft of FDR! (chord)	Up on Zangara	2		
	114	32	Long as it's king! (down beat)	Witnesses	2		
	122	34	...foreigner, that's my guess-	add Zang.	3		
	124		No- -Left!	lose witnesses	2		
4	126	34	...photographers! No Right! *	add witnesses	3		

ASSASSINS

Lighting Designer: Cynthia Murphy

Light Cue List

11/09/05

Director: Sarah Shippotham

Scn	Cue #	Pg. #	When	Description	Time	Wait	Other
	128	35	F- D- R! (w/SQ)	Dip all lights	1	1	
	128.2		AF	electrocution	0		fxgo 3
	130		Zang. Finishes note	tableau	0		fxstop 3
	132		Scene ends	Blackout	2	2	
	132.5		AF	Transition	3		
5	134	36	Set	establish scene	8		
	136		w/ whistle SQ	pandemonium	1		
	137		Cz. Puts head in hands	black w/ spot	3	5	
	138p1		AF	morning	1		
	138p2		-	scrim	5		
	138p3		-	ds pink	7		
	138p4		-	ds texture	8	10	D:6
	139		AF	revs in	6	2	
	139.1		AF	live move	10		
	140	38	Miss Goldman...	condense	8/12		
	144	39	both exit	Blackout	3	3	
	144.5		AF	Transition	3		
6	146	40	Set	Lights up	3		
	150	43	Colonel Sanders?	expand	20/30		
	152	44	peak of screaming	Blackout	3	3	
	152.5		AF	Transition	3		
7	154	45	Set	Lights up	6		
	156		Booth appears	Warm	8/14		
	158	46	Guiteau appears	Color shift	2/6		
	160	47	And all you have to do is...	restore 156	1/6		
	162		Moore enters	color shift	4/8		
	164	48	All you have to do is..	footlights	1/6		
	168	49	Change the world.	restore 154	10/15		
	170		Just one...	black w/ spot	10	10	
	170.5		AF	Transition	2		
8	172	50	Balladeer enters	light up	20/30		
	174		Head of the line!	up on expo.	1		
	176	51	* Czolgosz...	punch Ba.	3		
	178		Head of the line!	Add expo	1		
	180	52	3rd Big Bill!	lose Ba	3		
	182		* Czolgosz...	punch Ba.	3		
	184	53	And that's the sign:	lose fill	3		
	186		w/ gunshot	lose US for slide	0		
	188		Head of the line! *	blackout	3	3	
	188.5		AF	Transition	3		
9	190	54	Set	light up	6		
	192	55	* Well, not exactly...	condense, darken	15/20		
	194	56	clicks recorder back on	darker	8/12		
	198		Floors in America.	Blackout	3	3	
	198.5		AF	Transition	3		
10	200	57	Set	light up	6		
	202	58	My dearest Jodie,	romanticize	6		
	204	59	I am nothing,	further	8/20		
	206		Fromme Enters	include Fromme	4/10		
	208	60	Set you free- *	color shift	1		
	210		H: Even though-	Build	3		
	212		I am unworthy...	build 2	3		
10	214	60	I'll find a way...	cool & isolate	8		
	216		singing ends	adjust for slide	2/4		

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Scn	Cue #	Pg. #	When	Description	Time	Wait	Other
	218	61	w/ gunshot	lose frontlight	3		
	220		w/ 2nd slide	harsher	10		
	222		...Russian army?	Blackout	15	15	
	222.5		AF	Transition	3		
11	224	62	Set	lights up	6		
	226	63	Are you all right?	warm up	3		
	228		Ambassador to France!	train station	6/12		
	230	64	w/ gunshot	tableau (slide)	0.5	4	
	232		2 beats later	Transition	0		
12	234	65	Set	lights up DR	6		
	236		<i>Balladeer enters</i>	expand	8		
	238	66	1st Look on the bright side,	Vaud, color	0		
	240		3rd Look on the bright side...	restore 236	6		
	242	67	1st Look on the bright side,	restore 238	0		
	244		2rd Look on the bright side...	mix 236&238	6		
	246	68	1st Look on the bright side,	exagg. 236	0		
	248		I am going to the Lordy...	sidelight	3		
	258	70	<i>middle of last note</i>	Blackout	0	1	
	258.5		AF	Transition	3		
	259		Scene Set	Blackout	0		
13	260	71	set	Rev Moore	3		
	262		w/ gunshot	lights up	3		
	268	75	Shit! *	Blackout	3	3	
	268.5		AF	Transition	3		
14	270	76	Set	lights up	6		
	272	77	Who's telling us the truth?	condense	15/20		
	274	78	We kill the president.	Transition	2	3.5	
15	276	79	AF	Color shift	0	2	
	278		AF	low facelight	10		
	282	80	* 1st Where's my prize?	rev. Byck, build	2		
	284		I want my prize.	Build 2	2		
	290		Don't I get a prize?	Build 3	3		
	292		Fucking prize!	Build 4	3		
	300	81	I want my prize!	punch Byck	3		
	302		And it didn't mean a...	air out, rev Ba	1		
	304		* Yeah, it's never...	restore 290, rev. By	1		
	306	82	Fuck it!	Restore 292	1		
	308		I just heard on the...	Restore 302	2		
	310	83	Right it's never...	restore 290	4		
	314		Spread the word...	restore 298	3		
	316	84	2nd Listen...	color shift	6		
	318		It says: Listen	Build	2		
	328		Promises and lies...	Spots cover crowd	6		
	330	87	Well, there's another...	Gen. Light	2		
	332		Like they say...	footlights	2/6		
	336	88	It's never gonna happen...	spot B & By	3		
	338	89	...won the lottery.	Transition	2	2	
16	340p1	90	AF	window	8		
	340p2	-	-	Announcer up	6		D:3
	340p3	-	-	room up	8		D:9
	342		<i>O turns off radio</i>	Announcer out	0		
16	346	91	<i>B turns on radio</i>	Announcer up	0		
	348		<i>O turns off radio</i>	Announcer out	30/0		
	350	92	I know lots about you, Lee.	lose US & window	20		

Scn	Cue #	Pg. #	When	Description	Time	Wait	Other
	366	96	<i>Booth snaps</i>	eerie	10		
	368	98	Yes, sir?	brighter	6		
	372	99	<i>1st Booth snap</i>	Announcer&window up	0		
	374		<i>2nd Booth snap</i>	Announcer out	6/0		
	384	103	w/ gunshot	dark	0		D:0.4
	386		<i>music resumes</i>	restore 374	4		
	388		<i>Os. Turns around</i>	Transition	8		
17	394	*1	* I was out in the...	faces	8		
	396		The president's been...	Announcer up	1	2	
	398		AF	Announcer out	1		
	400	*2	The president's been...	Announcer up	1	2	
	402		AF	Announcer out	1		
	404	*3	The president's been...	Announcer up	1	2	
	406		AF	Announcer out	0		
	410		The president's been...	Announcer up	1	2	
	412		AF	Announcer out	1		
	414	*5	I was up near the ridge...	color shift	4/8		
	418		I'll remember it ...	Rims up	2	3	
	419		AF	restore 414	1		
	420		The president's been...	Announcer up	1	2	
	422	*7	...Shot	Announcer out	1		
	424	*8	Something just broke...	lose DS faces	2		
	426		The president is...	Announcer up	1/6	2	
	428		AF	Announcer out	2/5		
	430		The president is...	Announcer up	1	2	
	432	*9	AF	Announcer out	1		
	434		The president is...	Announcer up	1	2	
	436	*10	AF	Ann. out, restore faces	8/1		
	438	*11	...broke.	highlight sides	4/8		
	440		I remember it exactly.	Rims up	2.5	2.5	
	441		AF	Restore 438	1.5		
	452		but something just-	Transition	6		
17	454	104	Set	lights up	4		
	458	105	Free country!	Build 1	2		
	462	106	Connect. Connect! Connect.	Build 3	0		
	464		Everybody's got the...	Build 4	2		
	466		Rich man, poor man,	Build 5	3		
	468	107	To your dreams-	Build 6	5		
	470		To their dreams...	Fade to silhouette	8		
	472		w/ gunshot	Blackout	0		
	476		Curtain call	garish	3		
	476.5		Band	Highlight Band	3		
	477		Both	Add Cast	3		
	478		post show	house up	6/3		